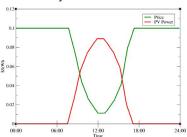
# **Optimizing Device Operation with a Local Electricity Price**

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## Creating a local price

Context: stand-alone system of local photovoltaic (PV) power and a battery



- The local price tracks power availability
  - lowest when PV output is highest

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# How the simulator works

- System components
  - Freezer
  - Refrigerator
  - PV Source
  - Battery
- 2 simulations
  - Constant price
  - Variable price

Battery Freezer (or refrigerator)

#### Introduction

- Always important to make best use of electricity resources - generation, storage
  - Especially in energy access context
- Need to balance supply/demand
- Hypothesis:
  - Price is essential to doing this
  - Prices should be local
  - Local price can be used to shape demand to better match it to supply

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### Purpose of project

- Explore/Apply the concept of "Local Power Distribution"
  - "Local Power Distribution with Nanogrids", Bruce Nordman and Ken Christensen 2013 (first proposed May, 2010)
- Explore the behavior of a device that controlls itself with the current and forecast "local price" of electricity
- · Quantify benefits
- Not try to create *best* system

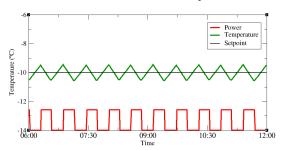
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#### How the simulator works

PV Price/ Device Device Forecast = Setpoint **Behavior** 

- Process a series of steps
- Each step as simple as possible
- · "Layered approach"
  - like Internet technology
- · Complexity contained

# Freezer — Constant price



- Constant setpoint (-10 C)
- Compressor on-times and off-times about 20 minutes each
- Behavior never varies

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# **Device operation**

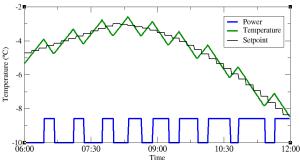
- Price is current price plus forecast (24-hour)
- Price can change any time
- Forecast determines setpoint changes
- Device stays within 0.5 C of setpoint
  - Compressor on: until 0.5 C below
  - Compressor off: until 0.5 C above

Freezer range: -3 C to -18 C (-10 C nominal)

(3 C nominal) Refrigerator range: 1 C to 6 C

Refrigerator like freezer except less interesting

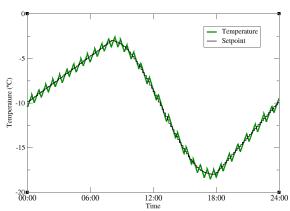
## Freezer — Variable price (6 hours)



- · Variable compressor on-times and off-times
  - (10 minute minimum on-times)

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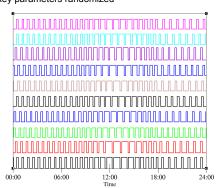
## Freezer — Variable price (24 hours)

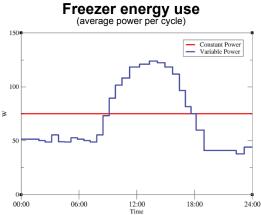


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# Multiple device results

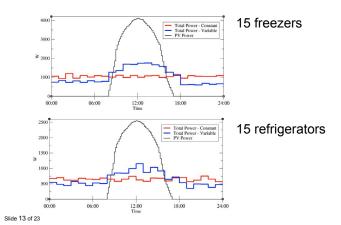
10 Freezer (24 hours) - Power Consumption Distribution key parameters randomized





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# Consumption vs. PV output



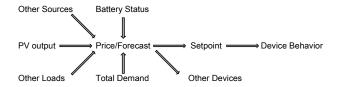
#### Results (kWh/day – 15 units)

More Direct PV; Less Battery; Less Loss

Freezer		Refrigerator	
Const.	Var.	Const.	Var.
25.1		15.5	
8.6	12.8	5.4	7.5
34%	51%	35%	48%
49%		37%	
16.4	12.2	10.1	8.0
4.2		2.1	
-26%		-21%	
1.64	1.22	1.0	8
0.42		0.21	
	Const.  25  8.6  34%  49  16.4  4.  -26  1.64	Const. Var.  25.1  8.6   12.8  34%   51%  49%  16.4   12.2  -26%  1.64   1.22	Const.         Var.         Const.           25.1         15           8.6         12.8         5.4           34%         51%         35%           49%         37           16.4         12.2         10.1           4.2         2.           -26%         -21           1.64         1.22         1.0

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# More complex systems possible



- Simple
- · Generic
- · Works with networks of grids

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### What is a Nanogrid?

# "A small-electricity domain" simple

- · Like a microgrid, only smaller / less complex
- Has a single physical layer (voltage; usually DC)
- Is a single domain:
  - administration, reliability, quality, price, capacity
- Can interoperate with other (nano, micro) grids and local generation through gateways
- Wide range in technology, capability, capacity

Controller Storage (optional)

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# Image from Eric Brewer talk



#### Village example

- Start with single house car battery recharged every few days
- Light, phone charger, TV, ...
- Add local generation PV, wind, ...



#### Village example

- · Start with single house car battery recharged every few days
  - Light, phone charger, TV, ...
  - Add local generation PV, wind, ...
- Neighbors do same
- Interconnect several houses



#### Village example

- Start with single house car battery recharged every few days
  - Light, phone charger, TV, ...
  - Add local generation PV, wind, ...
- Neighbors do same
- Interconnect several houses
- School gets PV
- More variable demand
- Eventually all houses, businesses connected in a mesh
- Can consider when topology should be changed
- Existence of generation, storage, households, and connections all dynamic

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#### Village example

• Start with single house – car battery recharged every few days

- Light, phone charger, TV, ...

- Add local generation PV, wind, ...
- Neighbors do same
- Interconnect several houses
- School gets PV
- More variable demand
- Eventually all houses, businesses connected in a mesh
- Can consider when topology should be changed
- Existence of generation, storage, households, and connections all dynamic
- Can later add grid connection(s)

From **no electricity** to **distributed power** – skip traditional grid; Similar to **no phone** to **mobile phone** – skip landline system

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# **Technology issues**

#### Features / characteristics:

- Flexible
- Easy sharing
- Safe
- Optimal
- Inexpensive

#### Must be:

- · Digitally managed; plug-and-play
- Networked
- Same everywhere

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#### Thank you



#### Nanogrid benefits

- Bring individual devices into grid context
- Pave way for Microgrids
  - Increase microgrid utility; enable local microgrid prices
  - Reduce microgrid cost and complexity
  - Can scale/deploy much faster than microgrids
- Enable "Direct DC" (~10% savings)
- · Better integrate with mobile devices, mobile buildings
- Address Energy Access context
- · More secure
  - Coordinate only with immediately adjacent (directly attached) grids / devices
  - No multi-hop "routing" of power
- · Enable local reliability at low cost

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# **Nanogrid conclusions**

- · Nanogrids can optimally match supply and demand
  - Price: internally and externally
- Nanogrids can be key to success of microgrids
  - Can be deployed faster, cheaper
- Need to be standards-based, universal
- Key missing technologies: pricing and gateways
- Nanogrids are a "generally useful technology"
  - Like Internet

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